

Rules for Competition:

1. Any submitted material to ProjectX 2022, including the code for the submission, has to be the sole work of the registered members of that team.
2. Any submitted work to ProjectX 2022 must have been conducted during the timeline of the competition.
 - a. If teams wish to use work that they have previously conducted, it must be explicitly cited as existing work.
 - b. However, teams will only be judged on work they completed during the timeline of the competition.
3. Team members must be undergraduate students at the start of, during, and at the completion of the ProjectX competition.

Policies and Recommendations surrounding the results:

1. Teams are responsible for assigning a single person that we will transfer the funds to, in the event that they are the recipient of a prize.
 - a. It is recommended that the team sorts out the division/allocation of the prize money ahead of time.
2. While the team owns their work completely, they agree to allow UofT AI to host the submission on our websites if it is a winning submission, with proper accreditations to the team members. Winning teams can however opt out by contacting projectx@uoft.ai.

Guidelines for Discord usage

ProjectX 2022 is a safe space. While spirited debate and disagreements about topics is expected in any community, especially researchers, discussions which dehumanize others or make others feel unsafe are prohibited. Please be respectful of the agency, dignity, identity, and rights of others on this server.

The ProjectX admin team will be monitoring for spam, NSFW content, and hurtful behaviour. If you notice anything that is inappropriate, please message Jeannie, Varun, or any other UofT AI club.

We carry this spirit outside of Discord as well - any behaviour that infringes on these rules can be grounds for disqualification of your whole team from ProjectX 2022.